

1. (BABYLONIAN SQUARE ROOT METHOD) Here's a way, discovered by the ancient Babylonians, to approximate the square root of a positive number a . Start with an initial guess x_0 . It could be that our guess is too big, i.e., $x_0 > \sqrt{a}$, and then we'll have $\frac{a}{x_0} < \sqrt{a}$, i.e., $\frac{a}{x_0}$ will be too small. On the other hand, if our guess x_0 is too small, then $\frac{a}{x_0}$ will be too big. Either way, if we average x_0 and $\frac{a}{x_0}$ (one of which is too big and one of which is too small), we should get a better guess, x_1 . We can repeat this process over and over, getting (we hope) better and better estimates.

In other words, our Babylonian function $B_a(x)$ for finding the square root of a is

$$B_a(x) = \frac{x + \frac{a}{x}}{2}.$$

(If x is our current guess, then $B_a(x)$ is our next guess.)

Show that \sqrt{a} is an attracting fixed point for B_a . What does this say about how well the method will work?

First, show it's fixed: $B_a(\sqrt{a}) = \frac{\sqrt{a} + \frac{a}{\sqrt{a}}}{2} = \frac{\sqrt{a} + \sqrt{a}}{2} = \frac{2\sqrt{a}}{2} = \sqrt{a} \checkmark$

To show it's attracting, look at $B_a'(\sqrt{a})$.

$$\begin{aligned} B_a'(x) &= \frac{1 - \frac{a}{x^2}}{2}, \text{ so } B_a'(\sqrt{a}) = \frac{1 - \frac{a}{(\sqrt{a})^2}}{2} = \frac{1 - \frac{a}{a}}{2} \\ &= \frac{1 - 1}{2} \\ &= 0 \end{aligned}$$

$0 < 1$, so \sqrt{a} is attracting.

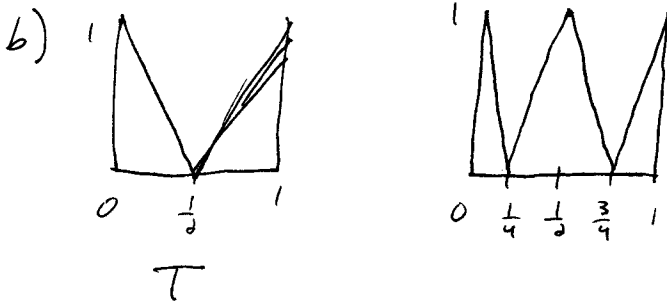
This means that if your first guess is decent (close enough to \sqrt{a}), then the method will work, and successive guesses will get better & better.

2. Consider the *trough map* $T : [0, 1] \rightarrow [0, 1]$ defined by

$$T(x) = \begin{cases} 1 - 2x & \text{if } 0 \leq x \leq 1/2, \\ 2x - 1 & \text{if } 1/2 \leq x \leq 1. \end{cases}$$

- (a) Find the first five terms on the orbit of $\frac{1}{11}$.
- (b) Draw the graphs of T and T^2 .
- (c) Find and classify the fixed points and period-two points of T .

a) $F(\frac{1}{11}) = 1 - \frac{2}{11} = \frac{9}{11}$; $F(\frac{9}{11}) = \frac{18}{11} - 1 = \frac{7}{11}$; $F(\frac{7}{11}) = \frac{14}{11} - 1 = \frac{3}{11}$;
 $F(\frac{3}{11}) = 1 - \frac{6}{11} = \frac{5}{11}$. So the orbit starts off $\frac{1}{11}, \frac{9}{11}, \frac{7}{11}, \frac{3}{11}, \frac{5}{11}, \dots$



c) Fixed pts - use the graph

~~$x=0$~~ ~~$x=1$~~ $x=1$ $x=1-2x$
 $3x=1$
 $x=1/3$

Period-two - use the graph

$1/3$ & 1 are fixed,
 so solve $x = -4(x - \frac{1}{4}) = -4x + 1$
 $5x = 1$
 $x = \frac{1}{5}$
 ~~$x = -4(x - \frac{3}{4}) = -4x + 3$~~
 $5x = 3$
 $x = \frac{3}{5}$

So the 2-cycle is $(\frac{1}{5}, \frac{3}{5})$.

3. (a) Let X be the space of all infinitely differentiable functions from \mathbb{R} to \mathbb{R} . Then the map $D : X \rightarrow X$ that sends each function to its derivative is a dynamical system on X . (That is, if $f(x)$ is an element of X , then $D(f(x)) = f'(x)$.)

What are the fixed points of D ?

$$\text{Fix}(D) = \text{all fns } f \text{ with } f(x) = f'(x).$$

$$\text{sols. are } \{ce^t\}, \text{ where } c \text{ is any number.}$$

- (b) Now let Y be the subspace of X consisting of all polynomial functions, and let $D_Y : Y \rightarrow Y$ be the map that sends each polynomial to its derivative. (We call D_Y the *restriction of D to Y* .)

What are the possible long-term behaviors of points in Y ? (Remember, a point in Y is a polynomial.)

$$\text{Well, } D(ax+b) = a, \text{ so } D^2(ax+b) = D(a) = 0.$$

$$\& D^3(ax^2+bx+c) = 0, \text{ etc.}$$

$$\text{In general, } D^{n+1}(n^{\text{th}} \text{ degree polynomial}) = 0.$$

so every pt. in Y is eventually fixed at 0.

4. Define attracting fixed point.

x_0 is an attracting fixed pt. for F if there is a nbd.
 U_ϵ of x_0 such that $F^n(x) \rightarrow x_0$ for every x in U_ϵ .

(EXTRA CREDIT) Let $F : X \rightarrow X$ be a discrete dynamical system on some space X . Is it possible for F to have exactly four fixed points and F^3 to have exactly nine fixed points? If so, give an example of such an F and X . If not, explain why.

Not possible. $\text{Per}_3(F) = \text{Fix}(F^3) - \text{Fix}(F)$, so there would
 be $9 - 4 = 5$ period-3 pts. But period-3 points come in
 sets (3-cycles) of 3, so ~~the~~ their number must be a multiple
 of 3.